Trigger Tables

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What's in a Name

- PHYSICS_2_01[2,384,416]
 - Table name
 - "1_01" is administrative major version
 - Table version
 - Name and version specify physics content
 - Level 2 tag set
 - CVS tags of Level 2 alpha code
 - Tied to physics table
 - Level 3 tag set
 - Level 3 executable, tcl and calibration set
 - Exe build driven from table
 - Code is base release plus a patch list
- Pet Peeve: Write the complete name in the e-log
 - "[2,384,416]" without the name is meaningless

Building and Testing

- Table built with database GUI by trigger drones
 - GUI instruction is on need-to-know basis
 - GUI performs consistency checks and builds L2 exe
 - Assigns L2 tagset
- L3 gang builds tcl and exe
 - Usually 1-2 hours
- Initial test without beam
 - This means no HEP colliding beam
 - Studies, injection, etc. are OK
 - Start from AAA_SHOT_SETUP and change trigger table
- Beam test usually at end of store
 - Minimize integrated luminosity
- If gurus approve, will make it default on the white board

Building and Testing, 2

- Have ability to change L2 and L3 executables without new physics table
 - Fix bugs
 - Improve low-level code
- Occasionally will test new L2 or L3 tagset for existing table
- May subsequently change defaults
- For table (physics) changes, usually have round of PHYSICS_TEST tables before copying to PHYSICS
 - Attempt to limit confusion later

Decoupled Tables

- In usual mode of operation, Level 3 is driven by Level 2 decisions
 - Explicit paths
- For non-physics tables, can have Level 3 process all events the same way
 - Use for cosmics, L1/L2 tests, etc.
 - One tagset can be used for many tables
 - Usually have two current
 - Null
 - All reconstruction
 - When in doubt, use the current All-reco tagset for decoupled operation
 - Single output stream only

Decoupled Tables, 2

- Decoupled tables use different RunControl menu from physics tables
 - Separate columns for L1/L2 and L3
 - Can now specify L3 need from description

